#### 1. INTRODUCTION

### 2. Preliminaries

# 2.1. Descriptive set theory.

**Definition 2.1.** Suppose *X* is a topological space and  $A \subseteq X$ . We say that *A* is *meagre* in *X* if  $A = \bigcup_{n \in \mathbb{N}} A_n$ , where  $A_n$  are nowhere dense subsets of *X* (i.e.  $Int(\bar{A_n}) = \emptyset$ ).

**Definition 2.2.** We say that *A* is *comeagre* in *X* if it is a complement of a meagre set. Equivalently, a set is comeagre iff it contains a countable intersection of open dense sets.

Every countable set is nowhere dense in any  $T_1$  space, so, for example,  $\mathbb{Q}$  is meagre in  $\mathbb{R}$  (though being dense), which means that the set of irrationals is comeagre. Another example is...

**Definition 2.3.** We say that a topological space *X* is a *Baire space* if every comeagre subset of *X* is dense in *X* (equivalently, every meagre set has empty interior).

**Definition 2.4.** Suppose *X* is a Baire space. We say that a property *P* holds generically for a point in  $x \in X$  if  $\{x \in X | P \text{ holds for } x\}$  is comeagre in *X*.

**Definition 2.5.** Let *X* be a nonempty topological space and let  $A \subseteq X$ . The *Banach-Mazur game of A*, denoted as  $G^{\star\star}(A)$  is defined as follows: Players *I* and *II* take turns in playing nonempty open sets  $U_0, V_0, U_1, V_1, \ldots$  such that  $U_0 \supseteq V_0 \supseteq U_1 \supseteq V_1 \supseteq \ldots$  We say that player *II* wins the game if  $\bigcap_n V_n \subseteq A$ .

There is an important theorem on the Banach-Mazur game: *A* is comeagre iff *II* can always choose sets  $V_0, V_1, \ldots$  such that it wins. Before we prove it we need to define notions necessary to formalise and prove the theorem.

**Definition 2.6.** *T* is *the tree of all legal positions* in the Banach-Mazur game  $G^{\star\star}(A)$  when *T* consists of all finite sequences  $(W_0, W_1, \ldots, W_n)$ , where  $W_i$  are nonempty open sets such that  $W_0 \supseteq W_1 \supseteq \ldots \supseteq W_n$ . In another words, *T* is a pruned tree on  $\{W \subseteq X \mid W$  is open nonempty $\}$ .

By [T] we denote the set of all "infinite branches" of T, i.e. infinite sequences  $(U_0, V_0, ...)$  such that  $(U_0, V_0, ..., U_n, V_n) \in T$  for any  $n \in \mathbb{N}$ .

**Definition 2.7.** A *strategy* for *II* in  $G^{\star\star}(A)$  is a subtree  $\sigma \subseteq T$  such that

- (i)  $\sigma$  is nonempty,
- (ii) if  $(U_0, V_0, \dots, V_n) \in \sigma$ , then for all open nonempty  $U_{n+1} \subseteq V_n$ ,  $(U_0, V_0, \dots, V_n, U_{n+1}) \in \sigma$ ,
- (iii) if  $(U_0, V_0, \dots, U_n) \in \sigma$ , then for unique  $V_n$ ,  $(U_0, V_0, \dots, U_n, V_n) \in \sigma$ .

Intuitively, a strategy  $\sigma$  works as follows: *I* starts playing  $U_0$  as any open subset of *X*, then *II* plays unique (by (iii))  $V_0$  such that  $(U_0, V_0) \in \sigma$ . Then *I* responds by playing any  $U_1 \subseteq V_0$  and *II* plays unique  $V_1$  such that  $(U_0, V_0, U_1, V_1) \in \sigma$ , etc.

**Definition 2.8.** A strategy  $\sigma$  is a *winning strategy for II* if for any game  $(U_0, V_0 \dots) \in [\sigma]$  (where  $[\sigma]$  is defined analogically to [T]) player *II* wins, i.e.  $\bigcap_n V_n \subseteq A$ .

Now we can state the key theorem.

**Theorem 2.9.** Let X be a nonempty topological space and let  $A \subseteq X$ . Then A is comeagre  $\Leftrightarrow$  II has a winning strategy in  $G^{**}(A)$ .

In order to prove it we add an auxilary definition and lemma.

**Definition 2.10.** Let *S* be a pruned subtree of a strategy  $\sigma$  and let  $p = (U_0, V_0, \ldots, V_n) \in S$ . We say that *S* is *comprehensive for p* if the family  $\mathcal{V}_p = \{V_{n+1} \mid (U_0, V_0, \ldots, V_n, U_{n+1}, V_{n+1}) \in S\}$  (it may be that n = -1) is pairwise disjoint and  $\bigcup \mathcal{V}_p$  is dense in  $V_n$ .

We say that S is comprehensive if it is comprehensive for any  $p = (U_0, V_0, ..., V_n) \in S$ .

**Lemma 2.11.** Let *S* be a comprehensive pruned subtree of a strategy  $\sigma$ . Then:

- (i) For any V<sub>n</sub> such that there is p = (U<sub>0</sub>, V<sub>0</sub>,..., V<sub>n</sub>) ∈ S, this p is unique.
  (ii) Let W<sub>n</sub> = {V<sub>n</sub> | (U<sub>0</sub>, V<sub>0</sub>,..., V<sub>n</sub>) ∈ S}, i.e. W<sub>n</sub> is a family of all possible choices player II can make in its n-th move. Then ∪W<sub>n</sub> is open and dense in X.
- (iii) There exists such comprehensive  $S \subseteq \sigma$ .

*Proof.* (i): Suppose that there are some  $p = (U_0, V_0, ..., U_n, V_n)$ ,  $p' = (U'_0, V'_0, ..., U'_n, V'_n)$  such that  $V_n = V'_n$  and  $p \neq p'$ . Let k be the smallest index such that those sequences differ. We have two possibilities:

- $U_k = U'_k$  and  $V_k \neq V'_k$  this cannot be true simply by the fact that *S* is a subset of a strategy.
- $U_k \neq U'_k$ : by the comprehensiveness of *S* we know that for  $q = (U_0, V_0, \dots, U_{k-1}, V_{k-1})$  the set  $\mathscr{V}_q$  is pairwise disjoint. Thus  $V_k \cap V'_k = \emptyset$ , because  $V_k, V'_k \in \mathscr{V}_q$ . But this leads to a contradiction  $V_n$  cannot be a nonempty subset of both  $V_k, V'_k$ .

(ii): The lemma is proved by induction on *n*. For n = 0 it follows trivially from the definition of comprehensiveness. Now suppose the lemma is true for *n*. Then the set  $\bigcup_{V_n \in W_n} \bigcup \mathscr{V}_{p_{V_n}}$  ( $p_{V_n}$  is given uniquely from (i)) is dense and open in *X* by the induction hypothesis. But  $\bigcup W_{n+1}$  is its superset, thus  $\bigcup W_{n+1}$  is dense and open in *X*.

(iii): We construct *S* recursively as follows:

- (1)  $\emptyset \in S$ ,
- (2) if  $(U_0, V_0, \dots, U_n) \in S$ , then  $(U_0, V_0, \dots, U_n, V_n) \in S$  for the unique  $V_n$  given by the strategy  $\sigma$ ,
- (3) let  $p = (U_0, V_0, ..., V_n) \in S$ , let  $U_{n+1}^*$  be the unique set player *II* whould play by  $\sigma$  given that player *I* played  $U_{n+1} \subseteq V_n$ . Now, by Zorn's Lemma, let  $\mathscr{U}_p$  be a maximal collection of nonempty open subsets  $U_{n+1} \subseteq V_n$ such that the set  $\{U_{n+1}^* | U_{n+1} \in \mathscr{U}_p\}$  is pairwise disjoint. Then put in *S* all  $(U_0, V_0, ..., V_n, U_{n+1}, U_{n+1}^*)$  such that  $U_{n+1} \in \mathscr{U}_p$ . This way *S* is comprehensive for *p*: the family  $\mathscr{V}_p = \{V_{n+1} | (U_0, V_0, ..., V_n, U_{n+1}, V_{n+1}) S\}$ is exactly  $\{U_{n+1}^* | U_{n+1} \in \mathscr{U}_p\}$ , which is pairwise disjoint and  $\bigcup \mathscr{V}_p$  is obviously dense in  $V_n$  by it's maximality – if there was any open set  $\tilde{U}_{n+1} \subseteq V_n$  disjoint from  $\bigcup \mathscr{U}_p$ , then the family  $\mathscr{U}_p \cup \{\tilde{U}_{n+1}\}$  violates the maximality of  $\mathscr{U}_p$ .

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Now we can move to the proof of the Banach-Mazur theorem.

*Proof.* ⇒: Let  $(A_n)$  be a sequence of dense open sets with  $\bigcap_n A_n \subseteq A$ . The simply *II* plays  $V_n = U_n \cap A_n$ , which is nonempty by the denseness of  $A_n$ .

 $\Leftarrow$ : Suppose *II* has a winning strategy *σ*. We will show that *A* is comeagre. Suppose we have a comprehensive *S* ⊆ *σ*. We claim that  $\mathscr{W} = \bigcap_n \bigcup W_n \subseteq A$ . By 2.11, (ii) sets  $\bigcup W_n$  are open and dense, thus *A* must be comeagre. Now we prove the claim.

(A.a.) Suppose there is  $x \in \mathcal{W}$  that is not in *A*. We will prove by induction that for any *n* there is exactly one  $V_n \in W_n$  such that  $x \in V_n$ . For n = 0 this follows trivially by the comprehensiveness of *S*. Now suppose that there is exactly one  $V_n \in W_n$  such that  $x \in V_n$ . By our assumption there is a  $V'_{n+1} \in W_{n+1}$  such that  $x \in V'_{n+1}$ . By 2.11 we have unique  $p_{V'_{n+1}} = (U'_0, V'_0, \dots, V'_{n+1}) \in S$ . It must be that  $x \in V'_n$ , so by the induction hypothesis  $V'_n = V_n$ , thus  $V'_{n+1} \in \mathscr{V}_{p_{V_n}}$ . But the family  $\mathscr{V}_{p_{V_n}}$  is disjoint, hence  $V_{n+1} = V'_{n+1}$  is unique.

Now the game  $(U_0, V_0, U_1, V_1, ...) = \bigcup_n p_{V_n} \in [S] \subseteq [\sigma]$  where  $x \in V_0, V_1, ...$  is not winning for player *II*, which contradicts the assumption that  $\sigma$  is a winning strategy.

Pytania:

- Czy da się coś zrobić, żeby 𝒴 nie było takie brzydkie?
- Jak to napisać, że się zrzyna z książki?
- Dodatkowy przykład pod def 2.2
- $G^{**}(A)$  czy  $G^{**}(A)$ ? Czy może  $G^{**}(X,A)$ ? Jakiś skrót na to?
- w 2.11 (i), jak to ładniej sformułować?
- w 2.11 (iii), może to wyodrębnić? Może to dać jako pierwsze, a pierwsze dwa później?
- dodać tytuł do 2.9
- czy w dowodzie twierdzenia napisać jeszcze raz co to jest  $W_n$ ?

# 2.2. Fraïssé classes.

**Fact 2.12** (Fraïssé theorem). Then there exists a unique up to isomorphism counable *L*-structure *M* such that...

**Definition 2.13.** For  $\mathscr{C}$ , *M* as in Fact 2.12, we write  $FLim(\mathscr{C}) := M$ .

**Fact 2.14.** If  $\mathscr{C}$  is a uniformly locally finite Fraissé class, then  $FLim(\mathscr{C})$  is  $\aleph_0$ -categorical and has quantifier elimination.

3. Conjugacy classes in automorphism groups

3.1. **Prototype: pure set.** In this section, M = (M, =) is an infinite countable set (with no structure beyond equality).

**Proposition 3.1.** If  $f_1, f_2 \in Aut(M)$ , then  $f_1$  and  $f_2$  are conjugate if and only if for each  $n \in \mathbb{N} \cup \{\aleph_0\}$ ,  $f_1$  and  $f_2$  have the same number of orbits of size n.

**Proposition 3.2.** The conjugacy class of  $f \in Aut(M)$  is dense if and only if...

**Proposition 3.3.** If  $f \in Aut(M)$  has an infinite orbit, then the conjugacy class of f is meagre.

**Proposition 3.4.** An automorphism f of M is generic if and only if...

Proof.

#### 3.2. More general structures.

**Proposition 3.5.** Suppose *M* is an arbitrary structure and  $f_1, f_2 \in Aut(M)$ . Then  $f_1$  and  $f_2$  are conjugate if and only if  $(M, f_1) \cong (M, f_2)$ .

**Definition 3.6.** We say that a Fraïssé class  $\mathscr{C}$  has *weak Hrushovski property* (*WHP*) if for every  $A \in \mathscr{C}$  and partial automorphism  $p: A \to A$ , there is some  $B \in \mathscr{C}$  such that p can be extended to an automorphism of B, i.e. there is an embedding  $i: A \to B$  and a  $\bar{p} \in \text{Aut}(B)$  such that the following diagram commutes:

$$\begin{array}{c} B \xrightarrow{p} B \\ \stackrel{i}{\uparrow} & \stackrel{i}{\uparrow} \\ A \xrightarrow{p} A \end{array}$$

**Proposition 3.7.** Suppose  $\mathscr{C}$  is a Fraissé class in a relational language with WHP. Then generically, for an  $f \in Aut(FLim(\mathscr{C}))$ , all orbits of f are finite.

**Proposition 3.8.** Suppose  $\mathscr{C}$  is a Fraissé class in an arbitrary countable language with WHP. Then generically, for an  $f \in Aut(FLim(\mathscr{C})) \dots$ 

3.3. Random graph.

Definition 3.9. The random graph is...

Fact 3.10. The

**Proposition 3.11.** Generically, the set of fixed points of  $f \in Aut(M)$  is isomorphic to M (as a graph).